



Story By: Bil Gallagher Alex Drinan

Ron Smith

Art By: Bil Gallagher Ron Smith

Words By:

Ron Smith Alex Drinan

Produced Bu:

Foongatz! Studios

Special Thanks to ThinkMarketingInc.com for all the printing.

Visit Foongatz.com for more art and info, previews of upcoming issues, and the Sterling Assault online video game!

E-mail your letters to letters@foongatz.com.

Check out our galleries at comicspace.com/foongatz.

## FCON CASTUDIOS STUDIOS

SAM: Fate Revolution.

Number Six. Published by
Foongatz! Studios, 26 Barbara
Circle, Woburn, MA 01801.

© 2008 Foongatz! Studios.

All rights reserved. No part of this book may be printed or reproduced in any manner without the written permission of the author and publisher. The stories, characters and incidents in this publication are entirely fictional.

First printing: October, 2008.

Printed in the USA.

The story so far...

For over a year, the tyrant known as Rancor has been moving slowly down the Spaceways in his massive traveling home world, hijacking, killing, and invading member planets all in an attempt to force the galaxy into submission. Only the Alliance Security Fleet stands in his way, but even they are no match for the Ranconians' might. All hope seemed lost, until a mysterious stranger named Sam emerged seemingly from nowhere. Having no memory but possessing amazing powers, Sam is swept up into the ranks of the ASF. Could he be the key to the Galaxy's salvation?

In Our Last Issue...

The ASF was scrambling to recover after a sneak attack, but Chief Bronto, the man most capable of bringing the fleet back to fighting shape, had been taken prisoner by the ranconians. His fate seemed hopeless, but the Chief's right-hand engineer Skip urged Sam to appeal to the ASF brass. After a heated debate, and the revelation of Bronto's pet project — a state-of-the-art warship called The Sterling — Admiral Hart devised a plan. A



small, covert team has been sent to sneak behind enemy lines, gather information, launch a surgical strike against the Ranconians, and rescue the Chief. It will take a miracle to succeed, and that's why Sam has been allowed to join the team. But he's playing right into Rancor's hands! Skip is working for the enemy, and has succeeded in sending the ASF's best hope right into the belly of the beast...

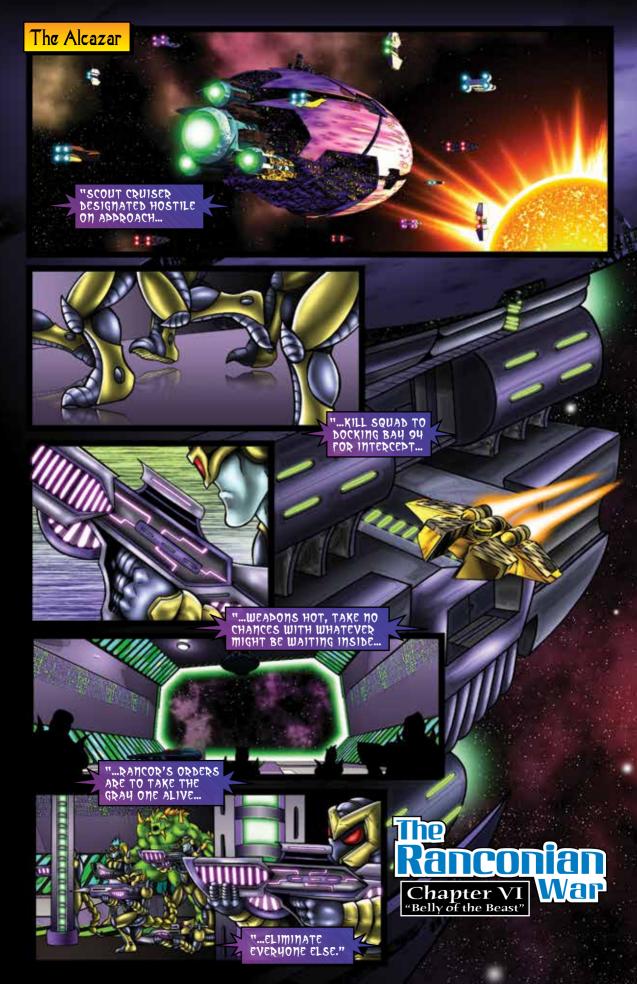




































HE'S AFTER, THEN

WHAT?

TO DO WITH ANY

OF IT?





















































































































